

## APPENDIX

## Comparing Recreational Leagues

League	Ball	Gameball	Play	Game Length	Headers	Keeper	Throw-In	Offside	Goal/Corner Kick	Referee	AR	Standings <sup>1</sup>
U6	3	Coach	4 v 4 <sup>2</sup>	4 x 8 min	No	No	No	No	No	Coach	No	No
U8B	3	Coach	5 v 5 <sup>2</sup>	4 x 10 min	No	No	Kick-in	No	Yes	No	No	No
U8G	3	Coach	4 v 4 <sup>2</sup>	4 x 10 min	No	No	Kick-in	No	Yes	Yes	No	No
U10B	4	ASA	8 v 8	2 x 25 min	No	Yes <sup>3</sup>	Yes	Yes <sup>3</sup>	Yes <sup>3</sup>	Yes	Yes <sup>4</sup>	Yes
U10G	4	ASA	8 v 8	2 x 25 min	No	Yes <sup>3</sup>	Yes	Yes <sup>3</sup>	Yes <sup>3</sup>	Yes	Yes <sup>4</sup>	Yes
U13B	5	ASA	9 v 9	2 x 25 min	No	Yes	Yes	Yes	Yes	Yes	Yes <sup>4</sup>	Yes
U13G	5	ASA	9 v 9	2 x 25 min	No	Yes	Yes	Yes	Yes	Yes	Yes <sup>4</sup>	Yes
U16B	5	ASA	11 v 11	2 x 30 min	Yes	Yes	Yes	Yes	Yes	Yes	Yes <sup>4</sup>	Yes
U16G	5	ASA	11 v 11	2 x 30 min	Yes	Yes	Yes	Yes	Yes	Yes	Yes <sup>4</sup>	Yes

Updated February 15, 2024

<sup>1</sup> Scores are not recorded, league standings are not kept, and there is no season-ending tournament in U6, U8, or U19.

<sup>2</sup> U6 and U8 games use the “Dual Field Method.” For more details, see *Law VII* at AuburnSocca.org/Laws.

<sup>3</sup> U10 matches feature a “Build-Out Line,” which impacts Goalkeeper Distribution, Offside, and Goal Kicks. For more information, refer to “The Build Out Line Guide” at AuburnSocca.org/BOL.

<sup>4</sup> Assistant Referees will be assigned when available.